**WHOLE CHILD TENET: CHALLENGED**

**ALLOWABLE FEDERAL FUNDING**

**SELECTING INTERVENTIONS**

**POSSIBLE USES OF FUNDS**

- Offer expanded computer science-related learning time, before and/or after school programs, and summer programs for at-risk, disadvantaged, or underrepresented student populations
- Update existing computer science-related labs and lab materials, or other specialized learning space
- Conduct field trips to increase access to real-world, hands-on computer science experiences, activities, and applications, including experiences that expand student knowledge of the impact of computer science in the world
- Provide supplemental academic support to migrant students and youth in computer science
- Provide teacher and paraprofessional support to provide individualized instructional supports and strategies in computer science classrooms
- Provide computers and other assistive technology to meet the individualized needs of students with disabilities
- Provide school supplies, including those to be distributed at shelters or other appropriate locations, to support computer science learning

**SELECTING INTERVENTIONS**

- Professional development for teachers and school leaders to promote high-quality instruction and instructional leadership in computer science
- Alternative Pathways to computer science certification for teachers through tuition, GACE fees, stipends, and incentives
- Provide equitable opportunities for English learners to participate in computer science classes and engage in linguistically diverse ways
- Ensure appropriate access to computer science learning for children and youth returning to local schools from correctional facilities

**COMPUTER SCIENCE**

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